



Red Matter, the new virtual reality game from Spanish studio Vertical Robot scheduled for commercial release on May 24th

- The game will be available for pre-order starting May 10th on the Oculus Store.
- It is the second release from the Spanish indie studio founded by four veteran game developers.

May 10th, 2018 - Spanish indie studio Vertical Robot has announced that their second virtual reality title 'Red Matter' will be available for purchase on May 24th. It is a puzzle/adventure game with a strong narrative focus set in an alternate future, where an ongoing cold war ensues between two superpowers: the Atlantic Union and the People's Republic of Volgravia.

The player takes on the role of Agent Epsilon, an astronaut from the Atlantic Union dispatched to an abandoned base on Rhea, one of Saturn's moons. Their mission will be to recover top-secret information concerning research carried out by members of the People's Republic of Volgravia. But, as the adventure progresses, the player will face the challenge of discerning what secrets the base is actually hiding and they will have to discover just how deep its mysteries extend.

"For this game we wanted to create a distinct, out-of-the-ordinary sci-fi world," remarks Tatiana Delgado, Vertical Robot co-founder. "We found inspiration in Soviet space race visual propaganda, because of how bold and iconic those images are. However, we wanted to distance ourselves from reality by creating a dystopian fantasy in which the Cold War is waged between two made-up nations: the Atlantic Union and the People's Republic of Volgravia." Red Matter stems from stark imagery, to which we add Orwellian overtones in order to construct an entirely original backdrop. In fact, the game even features its own language and alphabet for Volgravia, forcing the player to utilize an array of high-tech tools at their disposal to decipher messages and unravel the mysteries contained within the game's plot.

Red Matter is a bid for **total interactivity**, allowing the player to freely manipulate objects and interact with the environment in a natural, unrestricted way, thus creating a sense of true presence and immersion. To achieve this seamless integration within the virtual world, the team at Vertical Robot decided to feature the Oculus Touch controllers directly inside the game world: as you grip the controllers, your character will in turn wield an array of tools that perfectly match the game's theme and setting. "One of such tools is a set of claws that allow your to interact with the environment in a surprisingly natural and intuitive way, allowing players to grab, inspect, and handle objects and solve puzzles encountered in-game with literally no restrictions", the team points out.

Concerning its visuals, Red Matter features a realistic but slightly stylized art style. The environments you traverse are inspired by the rawness and functionality inherent to neo-brutalist architecture, and gradually evolve into later architectural trends, such as deconstructivism or postmodernism. The

prevalence of concrete, light and massive, eye-catching structures evokes a retro-futuristic atmosphere, strongly influenced by 80s sci-fi cinema, Soviet space age imagery and the Cold War.

Committed to talent and the future of Virtual Reality

Virtual reality has landed in the world of videogames and entertainment full-force, blazing a trail for a limitless number of seemingly impossible worlds and stories which happen to be right there at your fingertips. The bid made by major manufacturers in creating the myriad of devices for enjoying virtual reality experiences as well as the overwhelming reception from players' has resulted in exceptional momentum for this technology.

Vertical Robot has believed in the future of virtual reality since its inception, and are set on creating exclusive, high-quality content for the platform. The studio, created in Madrid, Spain a year and a half ago, has developed an entirely new world featuring fully immersive mechanics with a team of 8 developers, all in just under 18 months.

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Press kit: <http://verticalrobot.com/presskit/sheet.php?p=Red%20Matter>
Announcement trailer: <https://youtu.be/93xakagjYXQ>

More information

- Official web site: <http://redmattergame.com>
- About Vertical Robot: <http://verticalrobot.com/>
- Link to the Oculus Store: <https://www.oculus.com/experiences/rift/1051675701628540/>

About Vertical Robot

Vertical Robot is an indie studio comprised of four industry veterans who have worked at world-class development companies such as Tequila Works, Mercury Steam, Pyro Studios or Yager, to name just a few. After working on games such as the **Castlevania: Lords of Shadow** saga, **Deadlight** and **SpecOps: The Line**, they decided to transition to Virtual Reality development and embark on the adventure of creating their own independent studio.