



## Red Matter, the new Virtual Reality game from Spanish studio Vertical Robot announced at Oculus Connect 4

- It constitutes the second project from a Spanish indie studio founded by four veteran game developers.
- This time around they're pushing for a narrative-driven puzzle game for Oculus Rift.

**October 12th 2017** - The team from Spanish indie studio **Vertical Robot** travelled to **Silicon Valley** this week to present **Red Matter**, their new virtual reality title available in 2018. It is a puzzle/adventure game with a strong focus on narrative elements set in an alternate future, where an ongoing Cold War ensues between two superpowers: the Atlantic Union and the People's Republic of Volgravia.

The player takes on the role of Agent Epsilon, an astronaut of the Atlantic Union dispatched to a distant Volgravian moonbase orbiting Saturn. Your mission is to investigate a classified project hidden deep within the confines of the installation. As the adventure progresses, reality begins to distort as players find themselves facing increasing doubt and uncertainty, making the game more and more unpredictable as it progresses.

"For this game we wanted to create an out-of-the-ordinary sci-fi world", explains Tatiana Delgado, Design Director, "portraying Volgravian society as a cross between the encroaching surveillance of George Orwell's dystopian societies and Kafka's absurd bureaucracy, which feature prominently in the game's design as well as its environmental storytelling."

There is a strong focus on unrestricted interaction, allowing players to freely pick up and inspect virtually any object in their environment. "In order to maintain a sense of presence, it's imperative that everything you see around you be interactive and manipulated intuitively. Furthermore, we opted for a streamlined control scheme, making it so that all you'll ever need to think about are the triggers and sticks" adds Manuel Fernández-Truchaud, Game Designer. "On a whim, players can move levers, turn wheels, flip switches or even juggle objects they find in the environment. We put a lot of love into nailing down the feel of object interaction, making it as realistic as possible" points out Iñaki Hernández, Lead Programmer and CEO..

Aside from interacting with their environment, players will have an array of tools at their disposal which will allow for the deciphering of logs, messages, mechanisms and secrets contained within the installation. The difficulty of the puzzles and challenges the player encounters will ramp up gradually in difficulty so as to avoid potential frustration.

Red Matter features a realistic yet slightly stylized art direction that draws from brutalist architecture, where the use of concrete and massive structures present a stark contrast to a retrofuturist setting reminiscent of 80s sci-fi movies, soviet space age imagery and the Cold War. The combination of these elements gives Red Matter its distinct and unique visual style.

### **Committed to talent and the future of Virtual Reality**

**Vertical Robot is an indie studio** comprised of four industry veterans who have worked at companies such as Tequila Works, Mercury Steam, Pyro Studios or Yager, to name a few. After working on titles such as the *Castlevania: Lords of Shadow* saga, *Deadlight* and *SpecOps: The Line*, they decided to transition to Virtual Reality and embark on the adventure of creating their own independent studio.

Red Matter is the second project from a studio that believes Virtual Reality to be the next driving force in digital entertainment. "Virtual Reality is the present *and* future of digital entertainment. Not just gamers will benefit from it; a wider audience than ever before will get the chance to become fully immersed in breathtaking new worlds. We at Vertical Robot believe the Spanish gaming industry should bet on Virtual Reality, due to the fact that it possesses many talented professionals and that together we can become a global benchmark," asserts Tatiana Delgado, co-founder of Vertical Robot.

---

Media contact: Norman Schaar  
Email: [redmatter@verticalrobot.com](mailto:redmatter@verticalrobot.com)

---

Press kit: <http://verticalrobot.com/presskit/sheet.php?p=Red%20Matter>  
Launch trailer: <https://youtu.be/FVbuJftvfUE>

---

### **More information**

- Official web site: <http://redmattergame.com>
- About Vertical Robot: <http://verticalrobot.com/>